**Lag’s Commissions**



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| ANGELICA ASTROM (212) 555-0155  angelica@example.com  123 South St.  Manhattan, NY 76543 |  | Angelica Astrom  UI/UX Designer  I am passionate about designing digital experiences that are both visually stunning and intuitive, and always strive to create designs that delight and engage users. |
| **Lag’s commissions**  “Lag’s commissions” is a website dedicated to providing art commissions by me and showing off my art portfolio. Commissions will mostly be digital drawings but can also be video editing or animations (later)  **Website**  **Purpose**  The primary purpose of this website is to give myself more of a hub for future endeavors, it also gives a decent way of contacting instead of having my phone being blown up from 4 different social media apps.  **Target Audience**  The primary audience for this website is anyone who enjoys art enough to commission an artist or needs any sort of editing work done on videos. If you have money and like art or need video editing this is the place!  **Planned Pages**  **Home**  The “home” page will introduce you to the types of commissions. It will also be giving a general overview of what I can and cannot do related to commissioning.  **Fine Art**  The “fine art” page will be showing the types of fine art commissions and their prices. These are going to be: head (profile picture), head to chest, and full body for the size. Then for detail we have sketch, lineart, colored lineart, fully colored and shaded and finally the presence of a background (if the art is not already just a background in the first place). There will also be visual supports to have a better idea of what the customers would be getting  **3D Modeling**  The “3D Modeling” page will be like the “Fine Art” page except for 3D models. There will be a difference in price ranges however since not only is it more demanding but also it lacks the need for certain aspects that were priced on said page. The price ranges are as follows: blank model, colored model, and if there are any particles or extra detail alone with variations for how detailed the model itself is.  **Video Editing**  The “video Editing” page will be like the other except for editing (almost) every kind of video that is sent in via the means of communication displayed on the website. The price will vary depending on the length and the amount of editing necessary.  **About Me**  This page will show my portfolio of all the things I have done related to the topics listed above. It will also have a paragraph describing my history as an artist and how much experience I have.  **Logo**  The logo is an image drawn by myself in Krita, along with all the images used in my website.    **Website Banner**    **Color Pallet**  I came up with the color pallet myself. I just used a selector for the screenshot.    **Mobile Layout** |  |  |
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